



# FPS Foundation Golf Tournament to benefit Fulton Public Schools

## “Scramble” Golf Rules



**FORMAT:** 18-Hole Tournament / Four Person Scramble

### CONTESTS ARE LOCATED ON THE FOLLOWING HOLES:

1. **CLOSEST TO THE PIN (Hole # 3)** If your tee shot is closest to the Pin/Hole, measure with measuring tape and write your name on the marker card at the green.
2. **LONGEST DRIVE (Hole #13)** If your drive is the longest, write your name on the marker card and place the marker in the ground on the spot where your ball lays. Once the marker has been placed in the ground, it should stay there until someone else makes a drive longer than yours. Only drives which remain in the fairway count.
3. **LONGEST PUTT (Hole #18)** If your putt is the longest putt made, write your name on the marker card and place the marker in the ground on the spot where you putted the ball from. The marker stays in place until someone else makes a longer putt. Must be putted from the Green – fringe does not count.

### RULES:

1. Scramble means that all four team members tee off on each hole and then decide which tee shot they like the best.
2. The other team members pick up their balls and place them within one club length (no closer to the hole) of the chosen tee shot.
3. This procedure is followed on every shot for the remainder of the hole, including putts. The ball should be marked on the putting green.
4. Putts need to be made within 3 inches of the marked spot (no closer to the hole). The first ball to go in the hole is counted for the team score.
5. If the ball you choose to play is in the rough, a hazard (sand, water, etc.) or out of bounds, you cannot drop the ball outside of the hazard or rough even if relief is within one club length away.
6. Threesomes are permitted to rotate a fourth shot from each ball location. In other words, one person will be hitting twice from each position. However, the person hitting two shots cannot do so consecutively, (For example, it's Player A's turn to hit two shots. The other team members must play their ball in between Player A's two shots.)
7. Two Putt Maximum: Each team is allotted only one putt attempted. If the ball is not holed on the first putt, the ball will be picked up and a stroke added to the hole score.
8. In the event of a tie for any place in the tournament, a score-card tie-breaking method will be used. The team with the lowest score on the last nine holes (holes 10-18) will be the winner. If the tying teams have the same score for the last nine holes, the winning team will be determined on the basis of the last six holes, last three holes, and finally, the 18<sup>th</sup> hole, if necessary. If teams remain tied, then the tie will not be broken and the prize will be split between all ties.

### SCORING HELPERS:

1. **MULLIGANS:** A mulligan, most simply put, is a “do-over”. Hit a bad shot? Take a mulligan and replay that stroke.
2. Mulligans will be sold as a package of four (4) for \$20.00. (Limit of one package of four Mulligans per player)
3. Mulligans, if purchased, cannot be used for proximity or other contest attempts. Mulligans are not transferable and must be used by the player that purchased them.

### GOLF ETIQUETTE:

1. Please rake all marks made in Sand Bunkers and fix your divots.
2. Leave the putting green as soon as you have holed. We need to do our best in keeping this tournament moving!
3. Do not play until the players in front of you are out of range.
4. Please observe all local course rules.
5. If your team is double par for the hole, pick up the ball and move to the next hole.
6. Yes, drinking is allowed by those of legal drinking age, but please be responsible. Beverages will be sold on site. Please do not bring your own.
7. Turn in your score card as soon as you finish.
8. **HAVE FUN!!!** Thank you for supporting the Fulton Public Schools Foundation!